

# 2016 Victoria Box Lacrosse League FII

## Rule Amendments

### Game Length

The regulation playing time of a game shall be forty-eight minutes (48), divided into four quarters of twelve minutes (12) each.

**QUARTER BREAKS** -There shall be a 2-minute interval between the first and second quarters and between the third and fourth quarters. During these intervals all rules governing play of the game shall remain in force. Players who are serving a penalty must remain in the penalty box between quarters, except during halftime.

**HALF TIME LENGTH** - Between the second and third quarters, there shall be a five-minute (5) intermission or half time. The teams may leave the bench areas for the half time intermission.

### Game Clock Operation

All game time is running time. The game and penalty clocks run during all live-ball situations and stop during all dead-ball situations (e.g. referee time – out, quarter / half time).

### Time – Outs

**TIME-OUT ALLOCATION AND LENGTH** - Each team shall be allowed one (1) time-out per game. They shall be forty-five (45) seconds in duration.

**REFEREE'S INJURY TIME-OUT** - A referee may suspend play at his discretion. If a player is injured and in the judgment of the referee the injury is serious, play shall be suspended immediately. Otherwise, the referee shall delay sounding of the whistle until there is team possession.

### Sudden-Death Overtime

**DRAWN GAME: REGULAR SEASON GAME** - In the event of a tie score at the end of the regular season game the game shall finish as a draw.

**OVERTIME LENGTH: FINALS GAME** - In the event of a tie score at the end of the finals game play shall continue with sudden-death overtime, after a two-minute (2) interval. The period(s) shall be fifteen minutes each until a goal is scored, thus deciding a winner.

DETERMINATION OF WINNER - Should the game go into sudden-death overtime the team scoring the first goal in sudden-death overtime is the winning team. The game ends upon scoring of this first overtime goal.

TIME BETWEEN SUDDEN-DEATH PERIODS - Should more than one overtime period be needed to decide the game, there shall be a two-minute (2) interval between sudden-death periods.

### **Disciplinary Procedures**

The Disciplinary Procedures for the Victorian Box Lacrosse League are surmised in the Lacrosse Victoria Match Day Disciplinary By Law, which is available at <http://lacrossevictoria.com.au/media/177603/match-day-disciplinary-procedures-adopted-march-2015-.pdf>.